



The 33rd Group
Junior Leader Training Program
And Checklist

Cub Section

Name of Junior Leader: _____ Name of Trainer: _____

A. Knowledge of the Cub Program

1. Know the Jungle Story and at least 5 characters in the Story.
2. In conjunction with the Akela, select and use a Jungle name throughout the Cub meetings.
3. Know the Cub Law and Promise, Motto and the badge system.
4. Have a copy of the scheduled Cub Program for the year.
5. Have a copy of the member's list and telephone numbers.

B. Skills Development

1. Be able to conduct the Grand Howl.
2. Be able to lead a minimum of 4 games as a Game Leader.
3. Be able to conduct a minimum of 2 training sessions with topics assigned by the Akela. The training sessions will include proper research and preparation of training materials and handouts for the Cubs.
4. Knowledge and ability to lead 5 campfire songs.

C. Resource Development

1. Have a copy (soft or hard copy) of Cub Scout Games book or similar books or materials.
2. Have a copy (soft or hard copy) of Campfire song book or similar books or materials.
3. Maintain a personal library or log book of resource materials.

D. Personal Development

1. Smart and proper uniform according to 33rd Group standard.
2. Always salute to other leaders and return salute to Cubs.
3. Always aim for and working on achieving a higher standard in Duke of Edinburgh's Award, Queen's Venturer or Chief Scout Award.

E. Administration

1. Know the members personally.
2. Perform uniform check, including personal log and Cub book.
3. Check member's attendance and follow up reasons for absence from meetings.
4. Collect return slips from own patrol.
5. Update progress chart after badge testing.
6. Maintain good order within the Sixes during meeting and discipline members when necessary.
7. Set an example for the members to follow.
8. Inform Akela when not being able to make it to the meeting.